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Editor  
Solid Earth

Dear Prof. Dr. Gerya,

Attached please find a revised copy of our manuscript entitled “The Geodynamic World Builder: a solution for complex initial conditions in numerical modelling”, for possible publication in the *Solid Earth*.

In revising the paper, we have attempted to take into account all the points raised by the reviewers. Of course, I remain available for any questions, should there be any!

Best Regards,

Menno Fraters

## Reply to reviewers

In the following, please find a reply to the points raised by the reviewers.

We would like to express our gratitude to the reviewers for the very careful reading of our manuscript. Peer review makes scientific articles better, and this applies to this one as well – thank you!

### Reviewer 1

*[1] This paper introduces an interesting tool to support the modelling of complex geometries, temperature distributions and, more in general, initial conditions to numerical models. The paper explains the approach to the problem and the algorithm choice and the coding strategy, then proceed to illustrate some workflows to embed the tool in existing geodynamics computational frames. I find this tool very helpful and timely and I am confident our community could benefit from using it. I have recommendations the Authors could consider, listed below. The paper reads well and I will not comment on the form, yet I would suggest some more explanation in the content: while I understand that the ropes are likely explained in the documentation, a minimum amount of information should be provided here to warrant a separated scientific paper, unless this is intended as a technical report.*

Thank you for your kind words. We will be happy to expand the explanations as suggested on the methods used in the paper or in appendices. In general when writing the paper we have chosen to keep the focus of the paper on explaining the concepts instead of implementation details, since the exact details of implementation may change over time, while the proposed concepts should stay the same.

*[2] More information is needed on the thermal structure of the slabs. I understand this is derived from McKenzie, 1970, yet I'd recommend the equation solved is presented - briefly - in the paper. This would help the reader understand some critical aspects, such as the velocity assumed to advect the temperature field, if any, whether this solution allows for diffusion or not. This is not clear from figure 1, which seems a bit odd. In principle, this is not a problem, since energy equations routinely solve for both advection and diffusion, in the simplest formulation, yet, strong temperature (and, hence, viscosity) gradients affect the performance of some solvers (mg, for instance) as well as some mesh topologies (e.g., mesh refinements). Some information might help the seamless integration of this tool in the numerical codes. Additionally, this comment applies to the offset ridge in figure 3, where strong horizontal temperature gradient result along the offset zones.*

We have added the McKenzie equation, with a short explanation on the implementation in section 2.1.4. As can be seen in the equation, the advection velocity enters as the plate velocity  $v$  in the Reynolds number (equation 2).

Concerning the issue of sharp transitions in the initial temperature distribution: this in general not a problem in application codes because thermal diffusion will quickly smoothen such transitions. If necessary because of potential instabilities application codes can first subject the initial temperature field to a small number of timesteps where only thermal diffusion operates to smoothen the temperature field, before starting the convecting flow.

For this reason the GWB does not currently implement diffusion of the temperature field. It is viewed by the authors as not a core task of the GWB, better performed by geodynamic model codes. Furthermore, in the example cases and in the production geodynamic modelling of 3d subduction zones which the authors did, diffusion by the GWB was not needed.

It is technically possible to add a temperature plugin/model to the GWB which computes diffusion locally for every point, but that would have to construct its own local grid and diffuse over that. This could be added if there is a strong demand from users, but it will make the every query to the world builder a lot more expensive. For now, the authors view this as a function which is more logical (and more efficient) to perform within the geodynamic modelling software used by the user.

We agree that the explanation in the paper on this topic can be improved, and have done so in the discussion.

When we added the equation we noticed two problems in the code computing the McKenzie 1970 temperature model. The problems are described in <https://github.com/GeodynamicWorldBuilder/WorldBuilder/pull/125>. When the problems were fixed we noticed that the results of the tester had only changed between about a degree and a few tens of degrees. In practice the difference is not noticeable, as is shown in the figure below. We therefore only updated the stand-alone examples which contain subducting plates of section 3.1, and have not re-run the computations. We also took another look at the examples we show and noticed that the 2D subduction examples in section 3.1.1 are very similar to the SEPRAN example in that they both are a ridge with a subducting and overriding plate where the temperatures are defined by a linear temperatures. To be a bit more diverse in the examples we now instead use the adiabatic temperature to define the mantle and lithosphere temperatures instead of a constant temperature.

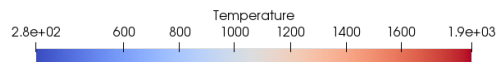


Figure 1: Old temperature field for figure 1 in paper.

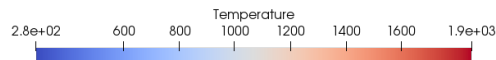
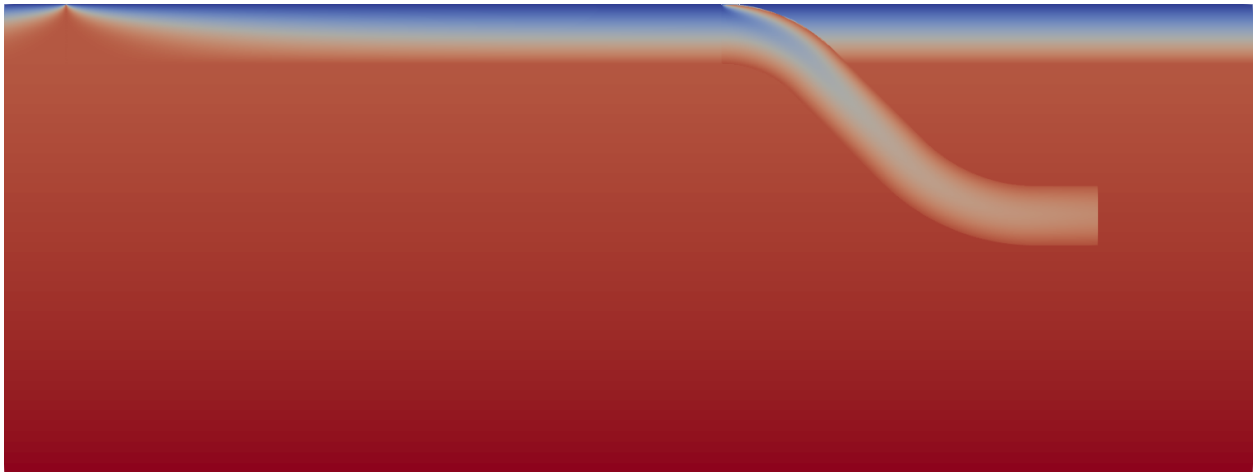


Figure 2: New temperature field for figure 1 in paper.

[3] More in general, the way lateral variations are handled remains a bit unclear. In principle, one could use blocks where the properties are piecewise constant, yet, this is hardly a natural case and might prompt unwanted inaccuracy in the numerical solution. Perhaps a simple "smoothing" parameter could be considered, as opposed to a proper solution of the (temperature/concentration/material) diffusion equation, which can be done numerically by the preferred code.

We agree that continuous lateral variations are not well parameterized yet in the GWB, and that it would add a lot of value to the user in making complex model. There are different ideas of how to best do this, but have not yet been implemented. Since there are already some options (with a little bit of work) in which an approximation of it is possible and we feel that the current state of the GWB is already a great improvement over what is available, we believe that these kind of new features and improvements can be added after the publication. For the remark about smoothing see the answer to [2].

*[4] I find the treatment of the tectonic provinces appealing, although I recommend some more focus on the subduction zone. From my experience, in both the mechanical and thermo-mechanical approaches, a control on the interface is critical. While nonlinearities in the upper plate do reduce the coupling along this interface, this might not happen at the inception of subduction, where the available pull forces are low, whence the use of "weak zones" to ease subduction. Indeed, this might not be the case of the model in fig.5, yet in three-dimension, where computational cost is at a premium, allowing alternative strategies is important. Likely a back arc zone can be imposed with a thinned area with a piecewise constant thickness, although a more flexible strategy is in order, here*

To reduce the coupling one can add a compositional layer at the top of the slab and tune its rheology (e.g. Quinquis et al, tectonophysics 497, 2011). If one want to have a controllable layer on the other side, a fault layer with the desired properties can be added before the slab is added.

Besides defining a piecewise constant thickness, one can also use the subducting plate, set it to an adiabatic temperature and let it start at a certain depth to carve out the complex 3d shape at the bottom of the lithosphere you want. But this is indeed an area where there is still a lot of room for improvement (like in the answer to question [3]).

*[5] Last, but not least. I find that this tools great potential likely resides in the embedding of realistic datasets. Perhaps the Authors have some example or some idea on workflows using datasets, such as slab 2.0, populating the thermal field in a slab defined by the Benioff zone, or perhaps embedding oceanic lithosphere age dataset into the ridge model, for instance.*

We agree that this is one of the future features which could add a lot of value to the GWB. We did actually investigate slab 2.0, but we found that we were missing information in the dataset such as distance from the top of the slab and distance from the beginning of the slab. We also found that not all slabs were present or complete in this dataset. This may of course be resolved in the future for this dataset. We are also very interested in adding ways to use tomography datasets to define temperature in the mantle although we wish to proceed here with caution before releasing such features.

## Reviewer 2

*This paper presents a tool, the Geodynamic World Builder, allowing the simulation of more realistic tectonic features, e.g., a continental, an oceanic or a subducting plate. The paper explains the philosophy of the tool and the definition of different tectonic settings. The second part focuses on 2D/3D cartesian and spherical examples of mid-ocean ridges and subduction zones models. I appreciate the effort made to simulate different tectonic context. I have no doubt this tool will be very beneficial and readily usable by the community. The GitHub documentation is also abundant, including a documentation section and a manual.*

We appreciate the kind words!

**General comments:** *[1]Basics information, which could benefit potential users, are missing. The models parameters are not specified, such as the name of the codes used to generate the figures.*

We are not sure what the reviewer is missing. We have provided the GWB input files for all the models and have stated in the introduction that the World Builder can create files which can be visualised by Paraview, and note in the acknowledgements that the data visualization has been carried out by Paraview. We did consider adding the ASPECT example input file, but we think that it would be better fitted as a cookbook in the ASPECT repository than in a paper on the GWB.

*The methodology to define complex geometries/polygons could be more explained. For example, figure E1 is useful and could be included in the main text.*

Defining complex polygons is just a matter of adding the points of the polygon to a list, we are not sure what extra information the reviewer wants in the paper. We have added figure E1 to the main text (now called figure 8) and use it in section 3.3. We replaced figure E1 in the appendix with the code related to that example.

*[3] The authors did not discuss the impact of more realistic geometries on the computational time of the models. Indeed, rapid temperature variation between different materials can induce longer calculation times.*

The main author shows in chapter four of his PhD thesis (<http://dspace.library.uu.nl/handle/1874/379767>), which is a paper in preparation, that this is in practice not a problem. Nonetheless, if needed in some cases, smoothing features could be added to the GWB later, but they would require some careful design to remain efficient. See answer to question [2] of reviewer 1.

**Specific comments:** *[1] P1, l15: . . .constrained by boundary conditions, which can be time-dependent, and by initial conditions. . . you should briefly explain these conditions here and consider adding the parameters of all the models you present in the paper.*

We have changed . . .constrained by boundary conditions, which can be time-dependent, and by initial conditions. . . to . . .constrained by boundary conditions (e.g. velocity, pressure, temperature or heat-flux boundary conditions), which can be time-dependent, and by initial conditions. . .

We did not add the a description of all the parameters of the computations, because the few runs which are shown are just to showcase that the generated initial conditions can be used in geodynamic models in general. We feel that going in too much detail would dilute the message of the paper. For the readers interested in the parameter values use for real computations with ASPECT can look at chapter four of the main authors PhD thesis (<http://dspace.library.uu.nl/handle/1874/379767>), where a complete input file is given. If the reviewer and the editor feel strongly about it, we can add the ASPECT input file for that specific run as an appendix.

We have also added the sentence: "These examples are intended to illustrate the ease of use in different codes instead of the physics details of the models shown." to section 3, to emphasise the intent of the examples.

[2] P2, l12: *"that implicitly define volumes to which temperature and composition can be assigned. Rough variations of temperature, so viscosity, are hard to solve: Could you add a function to avoid this issue?"*

It depends on what temperature model is assigned within the volume, and most models do more complex temperature distributions than assigning a uniform temperature to the volume. To highlight this we changed the sentence:

"that implicitly define volumes to which temperature and composition can be assigned."

to

"that implicitly define volumes to which temperature and composition models can be assigned."

This doesn't mean that in complex models, no rough variations of temperature may occur. Especially with the McKenzie (1970) equation, the top of the slab is very hot, while the surface and the continental plate are relatively cold. But we have no experienced problems with running these kind of models, as is also shown in this paper and in the PhD thesis mentioned in the previous comment.

Technically it is possible, but it will require careful design and may significantly increase the computation cost depending on the chosen implementation, because the main aim of the GWB is to provide the answer to 'I am a point, in which temperature/material am I?'. Also see the answer to question [2] of reviewer 1.

[3] P3, l3-4: *but it can be achieved through a sticky air approach, where air is a composition...". Yes for small models, but such an approach is difficult to implement in 3D spherical models because it drastically increases the calculation time.*

We agree that this is not an optimal situation for those kind of models yet. We have some ideas of how we could greatly improve the situation, but the first author would be very interested to discuss with people who actually need this kind of functionality to find the best way of parameterizing these problems.

[4] P3, l12-14: *"This allows for defining an upper and lower mantle and to insert specific volumetric structures such as Large Low Shear wave Velocity Provinces (LLSVPs) at the core-mantle boundary. In the present version these mantle features can be assigned a radially uniform, linear or adiabatic temperature profile." Could you give an example, it is not clear how you can generate such structures?*

We have changed the sentence "This allows for defining a upper and lower mantle and to insert specific volumetric structures such as Large Low Shear wave Velocity Provinces (LLSVPs) at the core-mantle boundary. In the present version these mantle features can be assigned a radially uniform, linear or adiabatic temperature profile." to "This allows for defining a upper and lower mantle and to insert specific volumetric structures such as Large Low Shear wave Velocity Provinces (LLSVPs) at the core-mantle boundary in the same way as for example an oceanic plate, but at depth. In the present version these mantle features can be assigned a radially uniform, linear or adiabatic temperature profile."

[5] P3, l26-30: *"Dip angles are linearly interpolated along a segment. The overall direction of slab dip can be to either side of the trench and is selected. . . . varying 3D slab morphology. A figure, like figure E1, could help the reader to understand the method."*

We have include figure E1 in the main text and added a reference to it in the first sentence. We also added a reference to the ASPECT figure as an example for the varying 3D slab.

[6] P5, paragraph 3: *I encourage the authors to focus on open source software such as CitcomS, CitcomCU, Underworld,....*

We agree that this has a large potential, and the first author is very much willing to help the developers of those codes to link the GWB. At the time of writing we have made an issue on the Underworld Github page (<https://github.com/underworldcode/underworld2/issues/393>) to see whether there is interest from that community. The response from the developers has been very positive. Although CitcomS and CitcomCU have official repositories, the actual use of the code is much more decentralized. We feel that adding it to one of the official repositories would not necessarily result in it being available to many Citcom users. We think that helping individual groups who use their own version of Citcom to couple that to the World Builder would be more effective and time efficient. Again, the first author is very willing to help those groups, or any other group with a different code, to carry out the coupling.

[7] P5, l17: *"The slab temperature is computed using the McKenzie model for a particular slab history. I understand this paper is not on geodynamic interpretations, but it could help the reader to add the model parameters."*



We have added the equation (see equation 1) and described the parameters used for the computation of the McKenzie model. The values of the parameters can be found in the world builder files in the appendices, or for the default values in the manual.

[8] P9, l1-2/Fig. 5: *"One sided subduction is obtained in a self-consistent way by the presence of a weak crustal layer of uniform viscosity  $10^{21}$  Pa s on top of the subducting lithosphere. Is it a self-consistent slab?"*

In response to the reviewers comment the model description has been rephrased to clarify the role of the weak crustal layer.

The sentence: "One sided subduction is obtained in a self-consistent way by the presence of a weak crustal layer of uniform viscosity  $10^{21}$  Pa s on top of the subducting lithosphere." is replaced by "Subduction is driven in a selfconsistent way by the ridge push resulting from the thickening of the oceanic plate and the negative buoyancy of the subducted slab. Free slip impermeable boundary condition are imposed on the flow. The top of the subducting lithosphere consists of weak crustal layer, 10 km thick and with a uniform viscosity of  $10^{20}$  Pa s. This weak crustal layer plays an essential role in preventing the locking of the subducting lithosphere with the overriding plate that would stop the subduction process (Androvičová et al., 2013)." NOTE: the crustal viscosity value has been corrected with the new value  $10^{20}$  Pa s.

[9] P8-9, Paragraph 3.2 to 3.4: *the same comment than before: In order to foster the development of open source tools, it could be relevant to add open source software such as CitcomS, CitcomCU, Underworld,..*

We completely agree that this would be very useful and we are we are very much willing to help those open source communities to implement the coupling if there is interest from them. See answer to question 7.

# The Geodynamic World Builder: a solution for complex initial conditions in numerical modelling

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**Abstract.** The Geodynamic World Builder is an open source code library intended to set up initial conditions for computational geodynamic models in both Cartesian and Spherical geometries. The inputs for the JSON-style parameter file are not mathematical, but rather a structured nested list describing tectonic features, e.g. a continental, an oceanic or a subducting plate. Each of these tectonic features can be assigned a specific temperature profile (e.g. plate model) or composition label (e.g. uniform).

5 For each point in space, the Geodynamic World Builder can return the composition and/or temperature. It is written in C++, but can be used in almost any language through its C and Fortran wrappers. Various examples of 2D and 3D subduction settings are presented. The World builder comes with an extensive online User Manual.

*Copyright statement.* TEXT

## 1 Introduction

10 Geodynamic modelling has been used in the past four decades to help us better understand the physical processes of Earth's interior including large-scale mantle convection and plate tectonics, or detailed processes of crustal deformation. Numerical modelling of geodynamic processes involves solving the pertinent partial differential equations (PDEs) of mass, momentum and energy conservation supplemented with rheological laws, material parameters and with an equation of thermodynamic state relating, e.g., density, temperature and pressure (e.g. Gerya, 2010; Schubert et al., 2001). In addition these PDEs must  
15 be constrained by boundary conditions (e.g. velocity, pressure, temperature or heat-flux boundary conditions) which can be time-dependent, and by initial conditions which describe the starting model for solving the geodynamic problem. For example, 3D initial models of a geometrically simplified nature are often constructed for modelling of generic subduction evolution using plate boundaries and lithosphere domains that are parallel to the sides of the (rectangular) model domain (e.g. Yamato et al., 2009; Stegman et al., 2010; Brune and Autin, 2013; Schellart and Moresi, 2013; Duretz et al., 2014; Holt et al.,  
20 2015; Leng and Gurnis, 2015; Naliboff and Buitert, 2015; Kiraly et al., 2016; Schellart, 2017). When numerically simulating (regions of) the Earth, geometrically more complex initial models are required, e.g., involving the starting plate-tectonic layout, initial trench geometry and slab shape for use either instantaneous dynamics modelling or as initial model for modelling of

subduction evolution (e.g. Alisic et al., 2012; Liu and Stegman, 2011; Jadamec and Billen, 2010, 2012; Chertova et al., 2014; Billen and Arredondo, 2018; Zhou et al., 2018). Such initial model setups cannot be easily created, adapted, or shared with the community, nor easily transferred to another code. We present in this paper a solution to these problems in the form of an open source code library, the Geodynamic World Builder, which has been designed to be user-friendly, extensible, and portable across different platforms. We present the first stable version of the World Builder which focuses on creating geometrically complex 3D initial models (geometry, composition, and temperature) consisting of first-order plate tectonic features such as continental and oceanic plates, oceanic ridges and transform faults and 3D lithosphere subduction. These configured initial models are intended to help advance research into simulations instantaneous dynamic modelling and of plate tectonic evolution with a wide range of geometric complexity.

## 2 Geodynamic World Builder Philosophy

### 2.1 User Philosophy

In this section we describe the philosophy of how tectonic features such as plates, ridges, faults and slabs can be parametrized by lines and areas that implicitly define volumes to which temperature and composition models can be assigned. A composition is a part of the model that is assigned a particular identifying label and in addition an indicator which is given a value between 0 and 1. This indicator can be used by codes using the GWB output to ascribe physical properties to different model regions.

To minimize user effort, the Geodynamic World Builder (GWB) utilizes a parametrization of 3D structures by 2D coordinate input, by defining their (projected) location on the surface. The GWB can be used to create initial models in Cartesian and spherical geometries.

User input files should be specified in JSON (json.org), which is an internationally standardized language (ISO/IEC 21778). We use a relaxed form of JSON which allows comments, NaN's and trailing commas to improve usability through RapidJSON (<http://rapidjson.org/>). The user inputs coordinates and can assign particular properties to features such as 'linear' for a temperature profile, or 'uniform' for the compositional makeup of the plate. Note that only a subset of the options is mentioned in this paper. We refer to the online Geodynamic World Builder Manual (<https://geodynamicworldbuilder.github.io>) for the complete listing.

The GWB uses a hierarchical overlay of features. This means that features defined first are spatially overlain by features defined later in places where both overlap. The GWB recognizes two types of features: area features and line features, which will be explained in the following sections. A possible third type of features, point features, will be discussed in section 4.

#### 2.1.1 Continental lithosphere plate

A continental plate is an 'area feature' in the GWB and is defined by its surface perimeter and its thickness. The perimeter is specified as a list of points which enclose the continental area. Within the defined volume of the continental plate, the GWB offers various options for defining temperature values and compositions. For example, a continental plate can be assigned

multiple layers of different compositions and a linear geotherm that matches a predefined adiabatic mantle temperature at the base of the lithosphere. We note that continental lithosphere with a variable thickness is a development for future releases of the GWB, but can be mimicked in the present version by specifying contiguous continental areas with different thickness. Also, continental topography is currently not explicitly implemented, but it can be achieved through a sticky air approach, where air is a composition of varying thickness atop the model (Schmeling et al., 2008; Cramer et al., 2012).

### 2.1.2 Oceanic lithosphere plate

Like the continental plate, the oceanic plate is parametrized as an area feature with a flat surface. We have implemented the 'plate model' (e.g. Fowler, 2005) for assigning an age-dependent temperature to oceanic lithosphere. In section 3.1.2 we will show an example of a ridge-transform system with ridge jumps. The workaround for implementing oceanic bathymetry is the same as for the continental lithosphere plate.

### 2.1.3 The mantle

The upper and lower mantle can also be parametrized as an area feature that starts below the lithosphere or at the surface and is overlain by lithosphere in a later building stage. This allows for defining an upper and lower mantle and to insert specific volumetric structures such as Large Low Shear wave Velocity Provinces (LLSVPs) at the core-mantle boundary in the same way as for example an oceanic plate, but at depth. In the present version these mantle features can be assigned a radially uniform, linear or adiabatic temperature profile. Future versions may include laterally varying temperature or compositions, e.g. scaled from seismic tomography models (e.g. Steinberger et al., 2015).

### 2.1.4 A subducting plate

A subducting plate is a 'line feature' in the GWB and is defined by the location of the trench and one or more depth segments each describing a part of the geometry of the subducting slab. They are defined by a length and by thicknesses and dip angles at beginning and end of the slab segment. In sequence, these segments can make up a smoothly varying slab geometry which can for example flatten in the upper mantle transition zone, or may prescribe a slab entering the lower mantle. Every point in the trench coordinate list defines a vertical section of the subducting plate that may consist of one or several slab segments. Both sections and segments can vary in length, dip angle or thickness. The length of a subducting slab is always computed as the length along the top of the slab so that this can straightforwardly represent the amount of relative plate convergence during a certain period. The dip angle is defined as the angle between the surface and the local plunge of the slab. The dip angle is specified at the start and end point of each depth segment along the vertical section. Dip angles are linearly interpolated along a segment. The overall direction of slab dip can be to either side of the trench and is selected by specifying for each subducting plate an additional point at the surface, the 'dip-point', at the slab dip-side of the trench segment (see figure 8). Slab dip is linearly interpolated between subsequent vertical slab segments. This parametrization allows for constructing smoothly

varying 3D slab morphology (see for example figure 9). Note that it is also possible to give slabs a starting depth to configure detached slabs.

For each point at the surface of the slab the depth and the distance to the trench, as measured along the surface, are available and can be used to assign slab temperatures, e.g., by using the McKenzie (1970) slab temperature model. Because the McKenzie

(1970) slab temperature model will be used in all examples involving slabs we will present the equations and implementation here shortly. The temperature in every point in the slab is given by:

$$T(x_s, z_s) = \exp\left(\frac{\alpha g}{C_p} d\right) \left( \theta_1 + 2(\theta_1 - 273.15) \sum_{n=1}^{\infty} \frac{(-1)^n}{n\pi} \exp\left(\left(R - (R^2 + n^2 \pi^2)^{\frac{1}{2}}\right) x_s\right) \sin(n\pi z_s) \right), \quad (1)$$

where  $x_s$  is the dimensionless down dip distance  $x_s = \frac{x}{l}$  where  $x$  is the down dip distance and  $l$  is the thickness of the subducting plate,  $z_s$  is the dimensionless distance from the bottom of the slab to the top:  $z_s = \frac{z}{l}$  where  $z$  is distance from the bottom of the slab,  $\alpha$  is the thermal expansion coefficient,  $g$  is the norm of the gravity,  $C_p$  is the specific heat at constant pressure,  $d$  is the depth below the surface,  $\theta_1$  is the potential mantle temperature at the earth's surface and  $R$  is the thermal Reynolds number defined as

$$R = \frac{\rho C_p v l}{2\kappa}, \quad (2)$$

where  $\rho$  is the density,  $v$  is the velocity down dip,  $l$  is the thickness of the slab and  $\kappa$  is the thermal conductivity. This formulation is slightly different from the one presented in McKenzie (1970), with the difference that this formulation is not dependent on a constant angle for the slab, but directly on the depth which is what the angle is used for in the original paper.

### 2.1.5 A fault

To allow for complicated fault shapes (e.g. listric faults), faults are also parametrized as line features. An important difference between faults and subducting plates is that for subducting plates the trench defines the top of the plate at the plate boundary, while for faults the line feature defines the center of the fault with respect to which a fault thickness can be defined.

## 2.2 Code philosophy

The following design principles define the Geodynamic World Builder:

1. *A single text-based input file centered around plate tectonic terminology:* as explained in Section 2.1. The particular syntax is specified in the online manual and will be illustrated with examples below.
2. *Code-, language-, and platform-independence:* The GWB is designed to be integrated in the different geodynamic codes through a simple interface. The library is written in C++, has official interfaces (wrappers) to C and Fortran and it is possible to call the GWB from the command line. Note that the C wrapper enables calling the GWB from almost any

other language like Python and Matlab. The code is continuously tested with every change on the Linux, OSX and Windows operating systems.

3. *Up-to-date user manual and code documentation.* Manual and doxygen <http://doxygen.nl/> code documentation provided through <https://geodynamicworldbuilder.github.io>.
- 5 4. *Safe use in parallel codes:* The GWB is split into two phases. The setup phase, encapsulated in the function `create_world`, is not thread safe but when upon completion the generated "world object" is thread-safe and can be used to query temperature and compositions in parallel.
5. *Readable and extensible code:* Following ASPECT (Kronbichler et al., 2012; Heister et al., 2017) we use a plugin system for different parts of the code. Such plugins enable users to add functionalities such as plate tectonic features or coordinate systems without knowledge of the rest of the code.
- 10 6. *Version numbering:* using Semantic Versioning 2.0.0 (<https://semver.org>). The input file should specify the major version number that must match the version number of the used GWB. Before the release of major version 1, backwards incompatible changes may be made in minor versions, because they will be beta releases. This implies that the input files for major version 0 also must contain the minor version number. All these features help ensuring *reproducibility of results*.
- 15

### 3 Using the World Builder

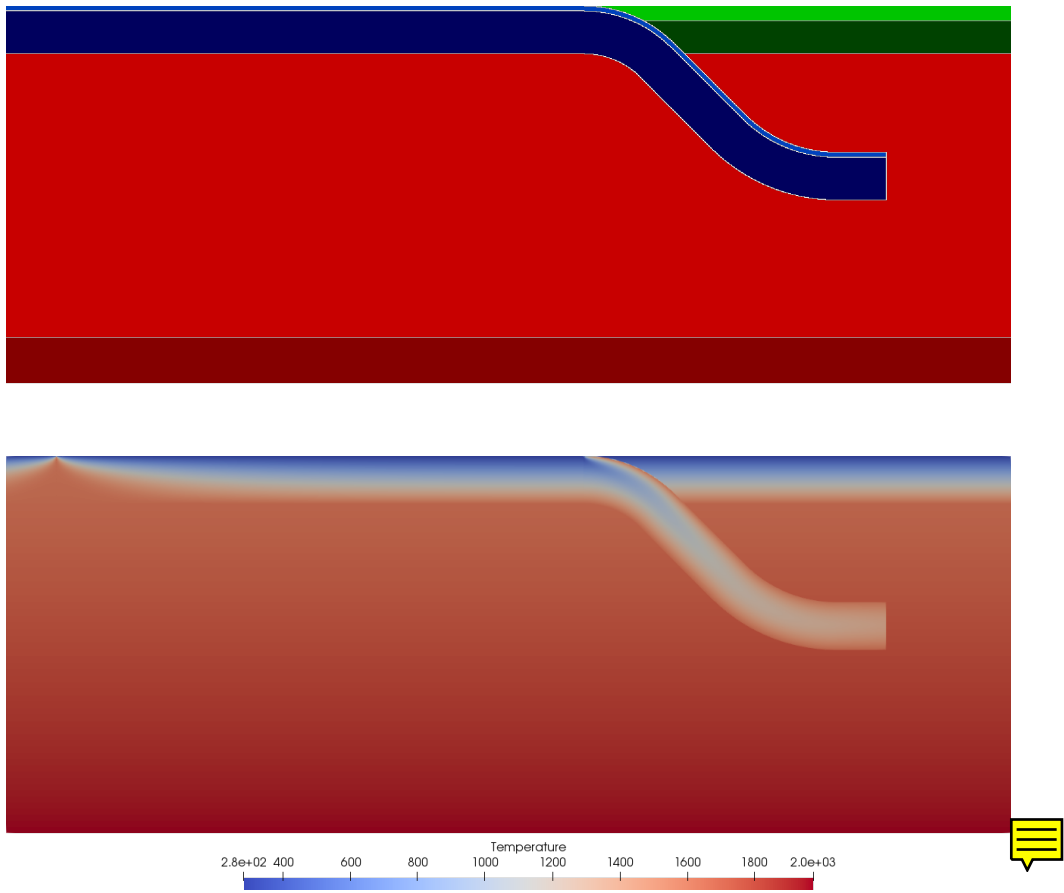
To exemplify input files and to show the capabilities of the Geodynamic World Builder, we show here three 2D examples, and two 3D examples of the GWB visualized through the standalone visualization application. This application creates so-called vtu files which can be visualized by programs like Paraview ([paraview.org](http://paraview.org)). Furthermore, we show examples of GWB use with the SEPRAN (van den Berg et al., 2015), ELEFANT (Plunder et al., 2018) and ASPECT codes. **These examples are intended to illustrate the ease of use in different codes instead of the physics details of the models shown.** The annotated input files to create these models are presented in appendixes A to F and are part of the GWB repository.

#### 3.1 Standalone examples

The GWB has an option to create a Paraview file of the GWB input file. This can be useful for model creation or visualization support of presenting geodynamic hypotheses, or for checking the user-designed model prior to using it in a next step, e.g., for creating an initial model for geodynamic modelling.

##### 3.1.1 2D subduction

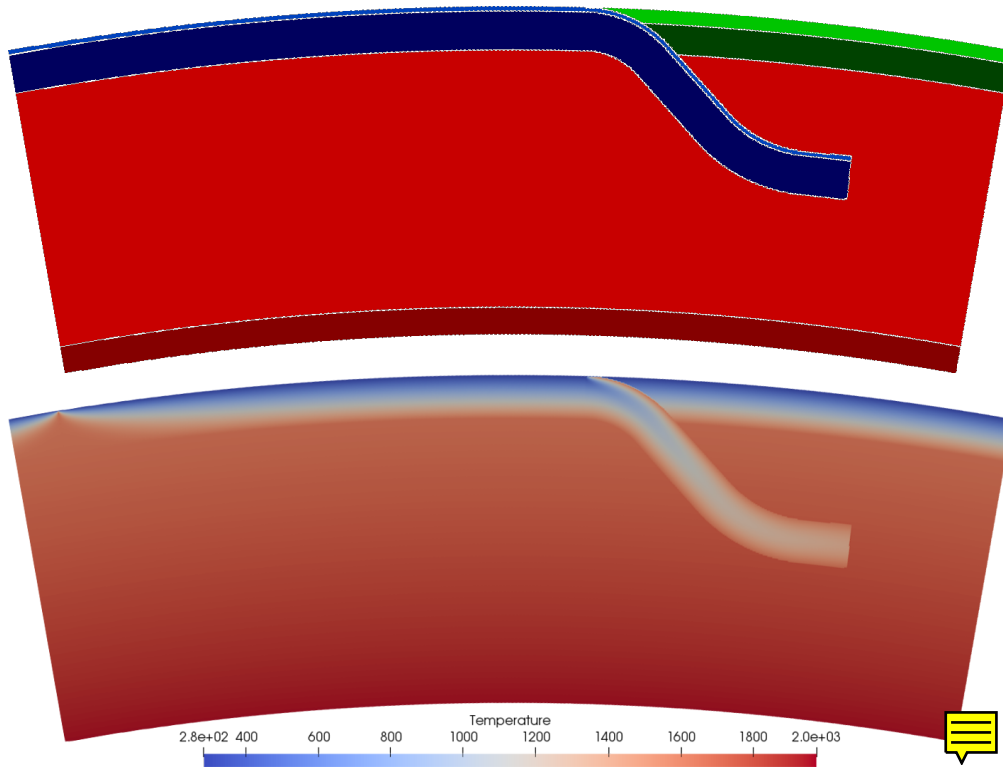
Here we show two subduction models, one in Cartesian coordinates (Fig. 1) and the same model in spherical (effectively cylindrical) coordinates (Fig. 2), which were created through the input files in appendix A. These input files only differ in the



**Figure 1.** The top figure shows the distribution of different compositions through the model domain. The oceanic crust composition is light blue, the oceanic lithosphere is dark blue, the continental crust is light green, the continental lithosphere is dark green, the upper mantle is light red and the lower mantle dark red. The bottom figure shows the temperature (in Kelvin) distribution in the model.

selected coordinate system and whether the supplied coordinates are in meters or in degrees. The model has a 95 km thick oceanic plate of which the top 10 km defines the crust and which turns into a 500 km long subducting slab in the center of the domain. The temperature in the oceanic plate follows the plate model (Fowler, 2005) with a bottom temperature of 1600 K. The slab temperature is computed using the McKenzie model for a particular slab history. The model also contains a 100 km thick continental plate of which the top 30 km is crust. Furthermore, the upper and lower mantle are given different compositions and follow a linear temperature profile in the upper mantle from 1600 K at 95 km depth to 1820 K at 660 km depth, and in the lower mantle from 1820 at 660 km depth to 2000 at 1160 km depth.

This example is created by placing the features in a particular order in the input file. The features overlay, and in this case overwrite, an adiabatic background temperature and all compositions set to zero. This example consists of five features: an oceanic plate, a continental plate, an upper mantle, a lower mantle and a subducting plate. The first four do not overlap in



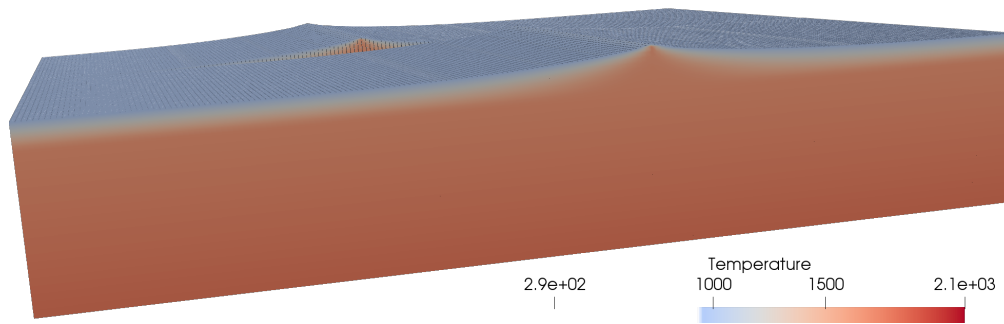
**Figure 2.** The same as setup as in figure 1, but now in spherical geometry. The top figure shows the composition, the bottom figure shows the temperature.

their input definition, so the order of definition in the Geodynamic World Builder input file does not make a difference in the result. The subducting plate overwrites parts of the oceanic plate, continental plate and the upper mantle, which is effectuated by defining the slab after these three features. For each feature temperature and composition models are selected.

### 3.1.2 3D ocean spreading

- 5 We show in figure 3 a 3D rifting model with two rift systems next to each other. The temperature is defined by the plate model. The mantle is given an adiabatic geotherm defined by  $\theta_S \exp(\alpha g d / C_p)$ , where  $\theta_S$  is the potential surface temperature of the mantle,  $\alpha$  is the thermal expansion coefficient,  $g$  is the gravitational acceleration,  $C_p$  is the specific heat and  $d$  is the depth. The input file of this example consists of the definition of the mantle domain followed by two oceanic plates, which form the two ridge-plate systems. The two oceanic plates are exactly the same, except for the shifted ridge location. The input file for this
- 10 example can be found in Appendix B.





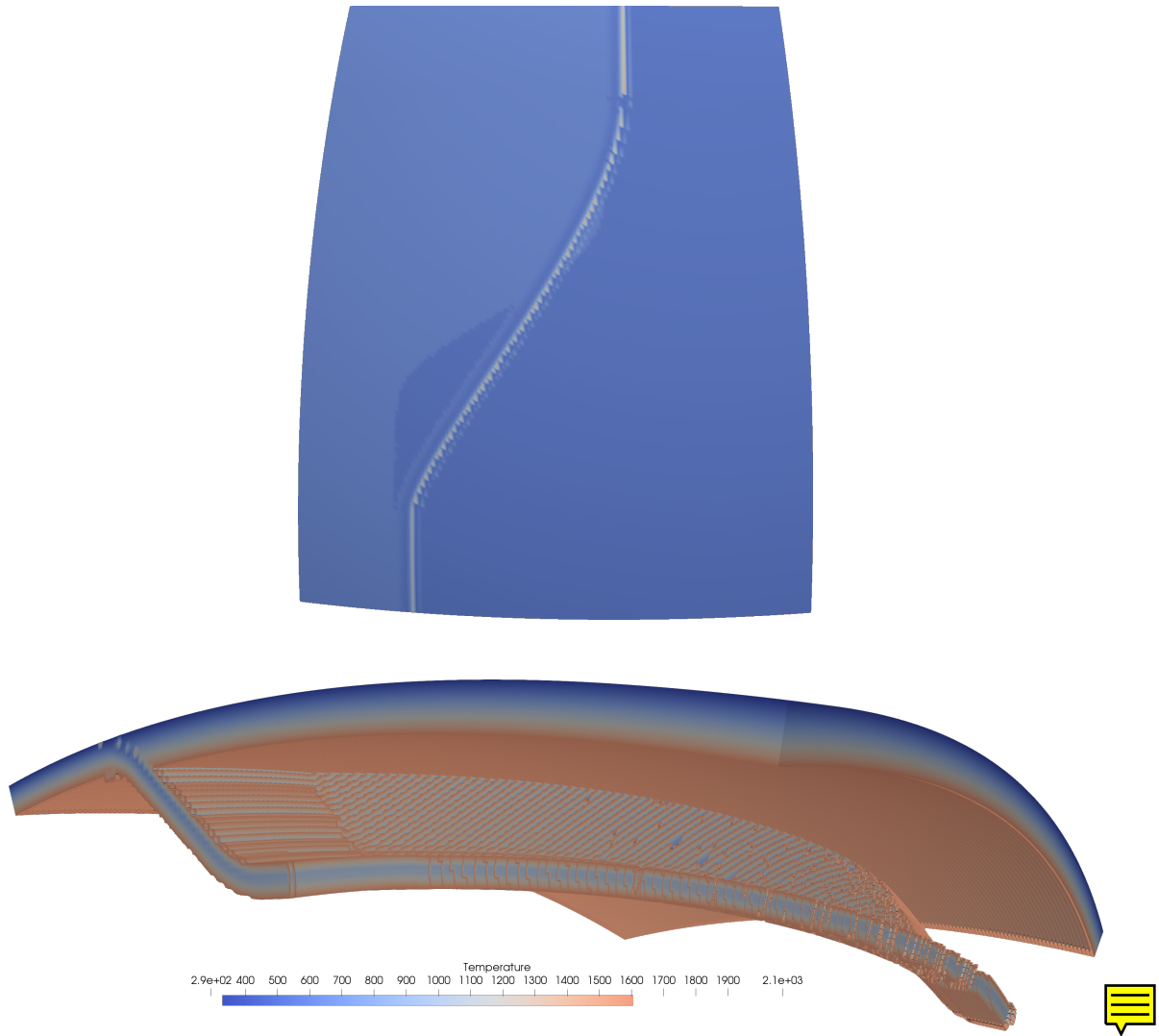
**Figure 3.** The temperature field of the 3D two rift systems example. Material with a temperature below 950 K has been omitted, in order to better show the rifts. Note the second rift system in the background.

### 3.1.3 3D subduction

Figure 4 shows a 3D example defining a subduction geometry similar to the one in Plunder et al. (2018). In this example the trench consists of three connected straight lines. To create a smooth transition between these sections, the user can choose to use a monotone spline interpolation between the coordinates given by the user. This example includes a linear temperature upper and lower mantle as described in the 2D subduction example. The 95 km thick oceanic plate and the 120 km thick continental plate features are both defined before the subducting plate feature, of which the trench is defined along the interface between the two. The slab itself is 95 km thick and consists of four segments. One 200 km long segment which goes from a dip angle of  $0^\circ$  to  $45^\circ$ , and one 400 km long segment which has an angle of  $45^\circ$ , one 200 km long segment which goes from  $45^\circ$  to  $0^\circ$  and one 100 km long segment, with constant dip angle of  $0^\circ$ . The input file for this example can be found in Appendix C.

## 3.2 Using the GWB with SEPRAN

SEPRAN is a general purpose finite element toolkit applied in engineering problems as well as in development of 2D and 3D numerical models in geodynamics and planetary science (Chertova et al., 2012, 2014; Čížková et al., 2012; van den Berg et al., 2015, 2019; Zhao et al., 2019). The model contains a lithospheric slab subducting under an overriding plate as shown in Fig. 5. Subduction is driven in a selfconsistent way by the ridge push resulting from the thickening of the oceanic plate and the negative buoyancy of the subducted slab. Free slip impermeable boundary condition are imposed on the flow. The top of the subducting lithosphere consists of weak crustal layer, 10 km thick and with a uniform viscosity of  $10^{20}$  Pa-s. This weak crustal layer plays an essential role in preventing the locking of the subducting lithosphere with the overriding plate that would stop the subduction process (Androvičová et al., 2013). mantle underlying the crust has a temperature and pressure dependent viscosity with an Arrhenius type parametrization representative of diffusion creep in olivine under upper mantle pressure and temperature conditions. Viscosity is modeled as a material property for the crustal layer material and the mantle material. Material transport is implemented using particle tracers that are advected by the convective flow. The medium is described as a mechanical mixture of materials with contrasting properties.



**Figure 4.** The temperature field of the 3D subduction example. Note the smooth transition between the upper and lower part of the subduction system in the top figure and the curved geometry of the slab in the lower figure. For visualization purposes we have omitted the top 25 km of the model in the top figure.

A 2D rectangular domain of 1000 km depth and 2000 km width is used. The initial thermal and composition state is created using the Fortran wrapper of the GWB library. The GWB tool is called in a loop over all nodal points of the FEM mesh to define the initial temperature field for the subsequent convection calculations. In a similar way the material distribution of the initial state is defined by calling the composition function of the GWB library in a program loop over particle tracers. The input file for this example can be found in Appendix D.

### 3.3 Using the GWB with ELEFANT

ELEFANT is a 2D/3D Finite Element code for geodynamic problems (Maffione et al., 2015; Lavecchia et al., 2017; Thieulot, 2017; Plunder et al., 2018) written in Fortran. It principally relies on bi/tri-linear velocity-constant pressure elements and uses the Marker-in-Cell technique to track materials. In order to demonstrate the GWB flexibility of use a 3D double subduction setup was created with the Fortran wrapper of the GWB (see Fig. 6): a composition between 1 and 6 was then easily assigned to all markers (two different oceanic crusts and oceanic lithospheres, one upper mantle and one lower mantle) and a temperature based on the McKenzie model (McKenzie, 1970) was prescribed onto the FE mesh, as shown in Fig. 7.

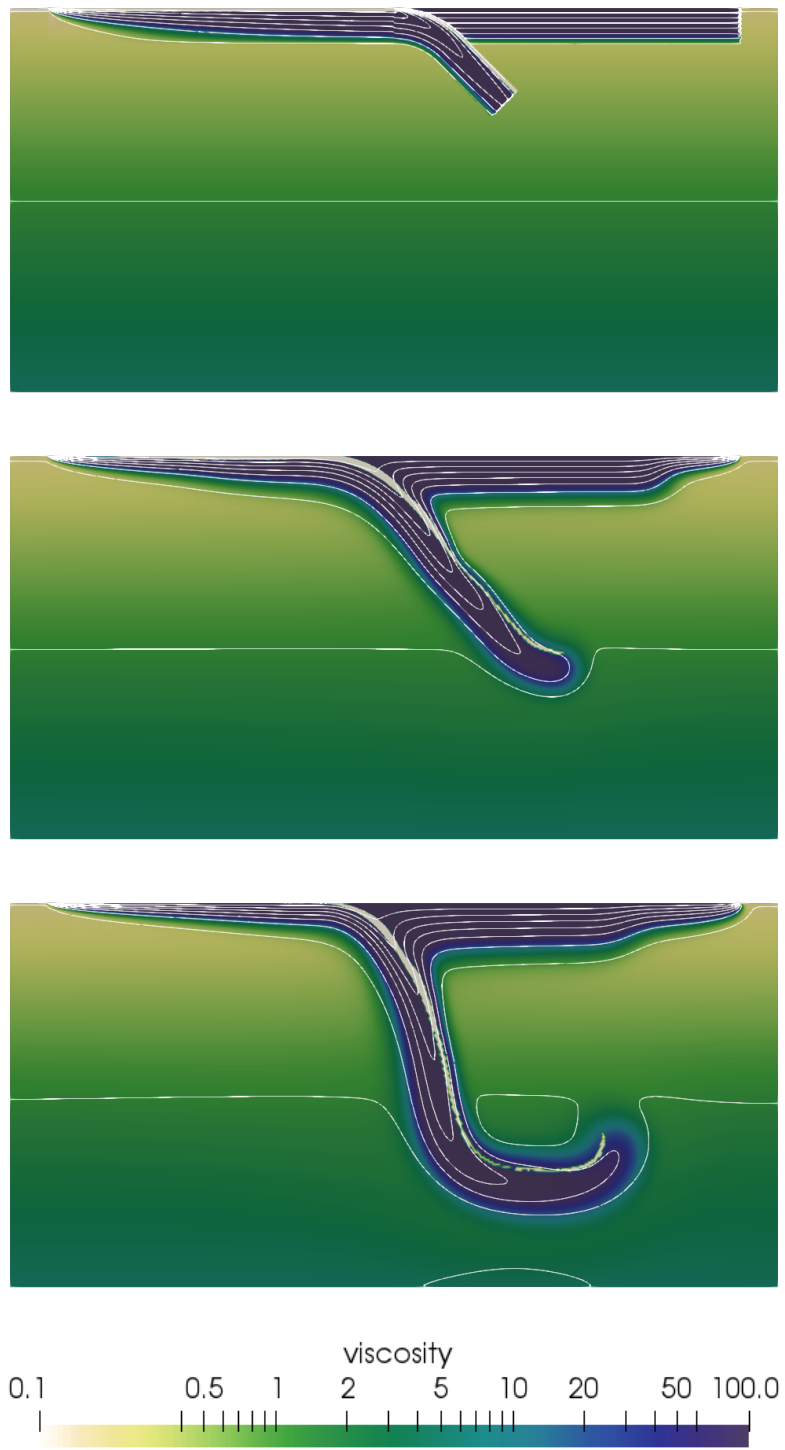
The domain is a Cartesian box with dimensions  $2000 \times 2000 \times 800$  km and the Finite Element mesh counts  $120 \times 120 \times 50 = 720,000$  elements. Each element contains 64 randomly distributed markers. Free slip boundary conditions are imposed at the bottom ( $z = 0$ ), top ( $z = L_z$ ) and sides ( $y = 0$  and  $y = L_y$ ) of the domain. The other two sides,  $x = 0$  and  $x = L_x$ , are a mix of free slip (for  $z < 100$ km or  $z > 690$ km) and open boundary conditions (for  $100 < z < 690$  km) (Chertova et al., 2012). The input file for this example can be found in Appendix E.

Since this example shows many interesting GWB features in action, while remaining relatively simple to explain, figure 8, which visually links the statements in the GWB with the results.



### 3.4 Using the GWB with ASPECT

ASPECT is an open source community FEM designed for geodynamic problems (Heister et al., 2017; Kronbichler et al., 2012). The model which was run with ASPECT is a 3D Cartesian model of a curved subduction system similar to the plate-tectonic setting of the Lesser Antilles subduction of the eastern Caribbean region. The lithosphere consists of a strong zero velocity Caribbean upper plate, surrounded by an oceanic North American plate to the north and northeast and the oceanic-continental South American plate to the south and southeast. In the model the North American and South American plates move west at an average rate over the past 5 Ma of 1.4 cm/yr relative to the Caribbean plate (Boschman et al., 2014). The Lesser Antilles trench curves around the east and north of the Caribbean plate. To the south, the Caribbean plate is partially decoupled from the South American plate by a 50 km wide weak zone. To the northwest a 250 km wide weak zone, from the western end of the trench to the western edge of the model, partially decouples the North American plate from the Caribbean plate. Below the lithosphere the sidewalls are open (Chertova et al., 2012, 2014) allowing for horizontal in/out flow of mantle material. From 660 km down a denser and more viscous material has been prescribed to delay sinking of the slab into the lower mantle. The top boundary is a free surface (Rose et al., 2017) and the bottom boundary has a prescribed zero velocity. The result of about 2.5 million years of evolution is shown in figure 9.



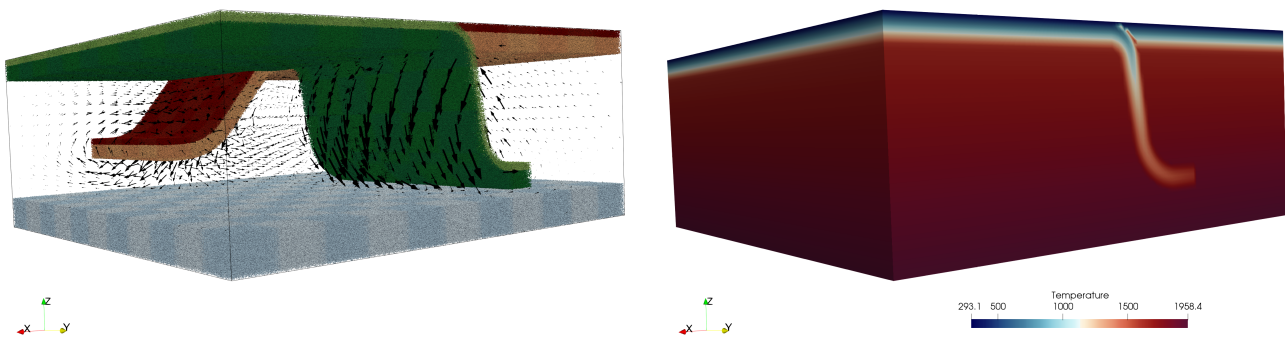
**Figure 5.** Dimensionless viscosity field in log scale superimposed with 10 (dimensionless) temperature (between 0 and 0.82) isocontours.

```

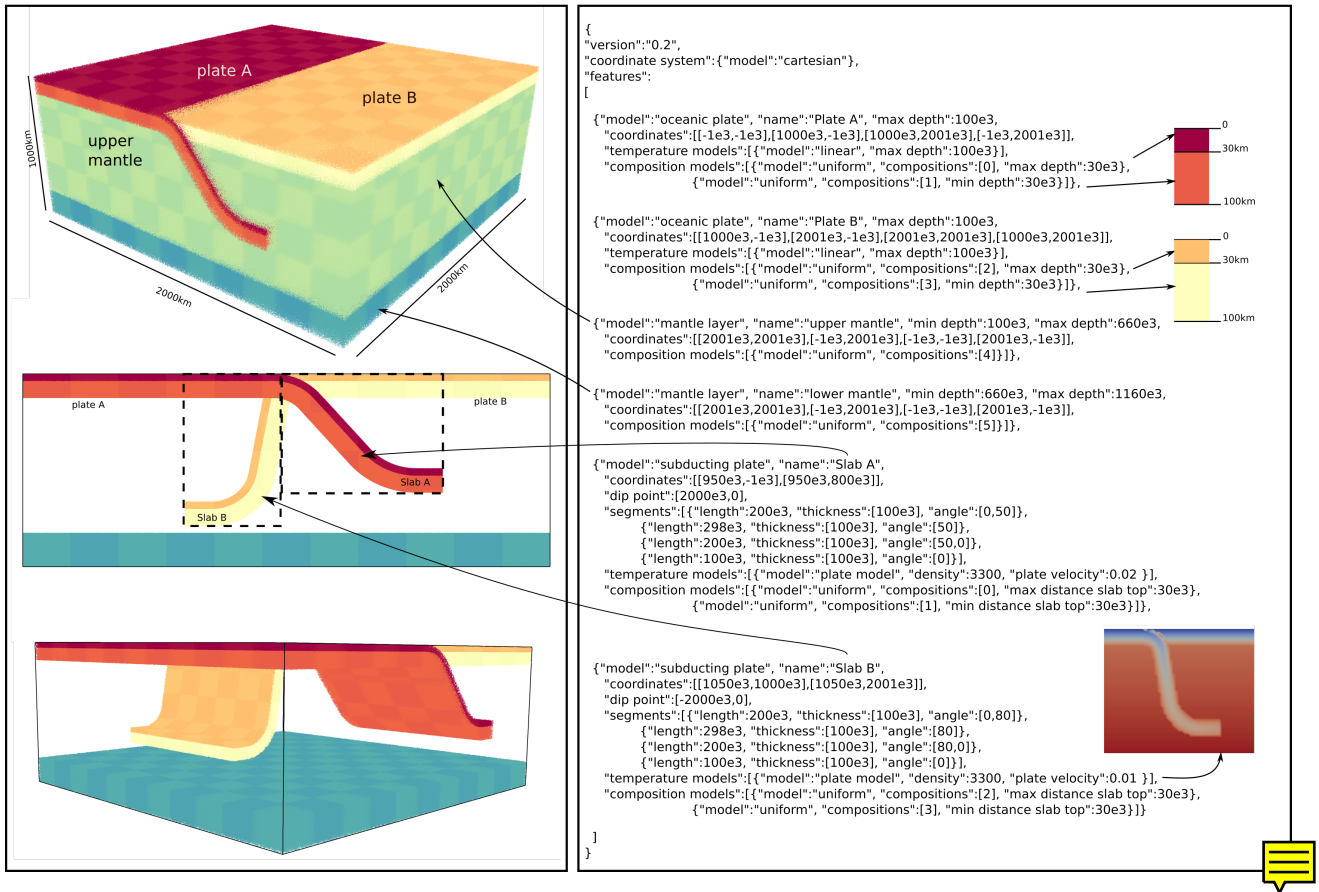
1 do im=1,nmarker
2   depth=Lz-zm(im)
3   do imat=1,nmat
4     call composition_3d(cworld,xm(im),&
5                       ym(im),zm(im),&
6                       depth,imat-1,flag)
7     if (flag==imat) then
8       mat(im)=imat
9       exit
10    end if
11  end do
12 end do
13
14 do ip=1,np
15   depth=Lz-z(ip)
16   call temperature_3d(cworld,x(ip),y(ip),&
17                     z(ip),depth,gz,T(ip))
18 end do

```

**Figure 6.** Example ELEFANT query routine using the GWB supplied Fortran wrappers `composition_3d()` and `temperature_3d()`: a) a loop runs over all markers and determines for each the composition at its location; b) a loop runs over all grid points and the GWB returns its temperature as a function of their spatial coordinates.



**Figure 7.** Top: Markers for 5 compositions (the mantle markers have been left out for ease of visualization) with the resulting velocity field; Bottom: Temperature field.



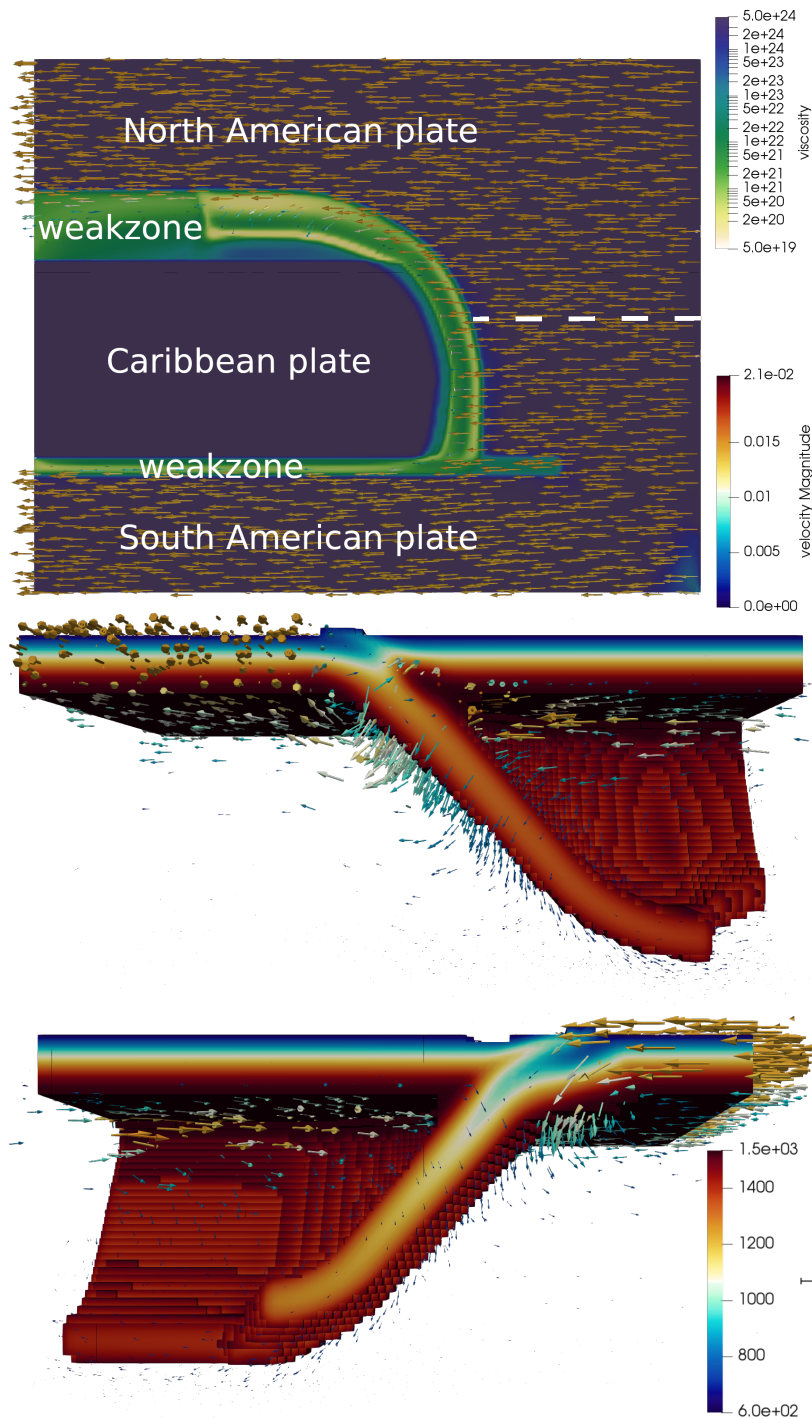
**Figure 8.** Connection between the GWB input file (right panel) and the resulting marker fields (left panel). Small upper inserts in the right panel show each plate layering while the bottom insert shows the temperature field zoomed in on slab B.

The details of the setup are presented in Appendix F.

### 3.5 performance

The Finite Element mesh used in the example of section 3.4 is built in several steps by ASPECT: the code starts with a regular grid and allows adaptive mesh refinement to take place one level at the time. Each step of this process calls the GWB library.

- The first step generates a grid counting 28,000 elements and reports a total setup time for the initial conditions of 3.6 seconds on 480 MPI processes. The second step mesh counts 99,000 elements while the setup of the initial conditions took (cumulatively) 10 seconds. The third step sees the number of element jump to about 560,000 elements while its total (cumulative) time to setup the initial conditions remains low at about 36 seconds. This figure represents about 0.7% of the total wall time of the first time step, and a negligible portion of the total wall time of the 20Myr-long simulation.



**Figure 9.** The 3D ASPECT Caribbean example after 2.5 million years of evolution. The top image is a top view of the model, where the top 50 km is removed, and where the viscosity field is shown with the velocity field indicated by the arrows. The bottom two figures are cut outs of the temperature field between 600 K and 1535 K, showing in colour the temperature (T) and with arrows the velocity fields, highlighting the velocity field in the slab and lithosphere.

## 4 Discussion

We presented the Geodynamic World Builder Version 0.2.0 as a tool for constructing 2D and 3D initial models of geodynamic settings involving crust/lithosphere, plate boundaries, and subduction. The interface of the GWB with a numerical modelling code is based on a query of the modelling code to supply temperature, density, or other information at a particular position.

5 The advantage of this is that it allows for fast and parallel use for filling for example the temperature field of a geodynamics model. A downside of this approach is that operations which require information of neighbours, like adding diffusion, would be more expensive to perform. We think that at least the case of adding diffusion, it is more suited to be performed in the geodynamic model than in the GWB. This paper discusses version 0.2.0 of the Geodynamic World Builder, which is considered to be a beta version of the code. Input format and/or functionality may change between minor versions and this will be documented on the website. From version 1.0.0, we will use Semantic Versioning 2.0.0 (<https://semver.org/spec/v2.0.0.html>), and backwards incompatible changes will only be made in every major version of the code. Future improvements may for example include extra temperature or composition modules, e.g. derived from tomographic models, new or improved features or even new output interfaces, e.g. velocity boundary conditions or initial topography. As an extension to area and line features, adding point features are another possible improvement to the Geodynamic World Builder. These can represent, for example, 15 a spherical weak seed or a plume. Because of a simple query interface it is in principle possible to use the GWB in connection with existing numerical modelling codes used by the geodynamic community. The use of the GWB can also just be restricted to creating 2D or 3D geodynamic models/cartoons for, e.g., teaching purposes or for illustrating a complex geodynamic setting.

*Code availability.* The code is freely available at <https://geodynamicworldbuilder.github.io> under licence LGPLv2.1. All examples presented in this work are available as cookbooks in the code.

20 *Competing interests.* The authors declare no conflict of interest.

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## Appendix A: 2D subduction examples

### A1 Cartesian input file

```
1 {
2   "version":"0.2",
5   "cross section":[[0,0],[100,0]],
4   "features":
5   [
6     // defining the oceanic plate
7     {
10    "model":"oceanic plate", "name":"oceanic plate",
9    "coordinates":[[-1e3,-1e3],[1150e3,-1e3],[1150e3,1e3],[-1e3,1e3]],
10   "temperature models":
11   [
12     {"model":"plate model", "max depth":95e3, "bottom temperature":1600,
15    "spreading velocity":0.005,
14    "ridge coordinates":[[100e3,-1e3],[100e3,1e3]]}
15  ],
16  "composition models":
17  [
18    {"model":"uniform", "compositions":[0], "max depth":10e3},
19    {"model":"uniform", "compositions":[1], "min depth":10e3,
20     "max depth":95e3}
21  ]
22  },
25  // defining a continental plate
24  {
25    "model":"continental plate", "name":"continental plate",
26    "coordinates":[[1150e3,-1e3],[2001e3,-1e3],[2001e3,1e3],[1150e3,1e3]],
27    "temperature models":
30    [
29      {"model":"linear", "max depth":95e3, "bottom temperature":1600}
30    ],
31    "composition models":
32    [
35      {"model":"uniform", "compositions":[2], "max depth":30e3},
34      {"model":"uniform", "compositions":[3], "min depth":30e3,
35       "max depth":65e3}
36    ]
37  },
40  // defining the upper mantle
39  {
40    "model":"mantle layer", "name":"upper mantle",
41    "min depth":95e3, "max depth":660e3,
42    "coordinates":[[-1e3,-1e3],[2001e3,-1e3],[2001e3,1e3],[-1e3,1e3]],
45    "temperature models":
44    [
45      {"model":"linear", "min depth":95e3, "max depth":660e3,
46       "top temperature":1600, "bottom temperature":1820}
47    ],
50    "composition models":[{"model":"uniform", "compositions":[4]}]
49  },
50  // defining the lower mantle
51  {
52    "model":"mantle layer", "name":"lower mantle",
55    "min depth":660e3, "max depth":1160e3,
54    "coordinates":[[-1e3,-1e3],[2001e3,-1e3],[2001e3,1e3],[-1e3,1e3]],
55    "temperature models":
56    [
57      {"model":"linear", "min depth":660e3, "max depth":1160e3,
60       "top temperature":1820, "bottom temperature":2000}
59    ],
60    "composition models":[{"model":"uniform", "compositions":[5]}]
61  },
62  // defining the subducting plate dipping towards the continental plate
65  {
```

```

64 "model": "subducting plate", "name": "Subducting plate",
65 "coordinates": [[1150e3, -1e3], [1150e3, 1e3]], "dip point": [2000e3, 0],
66 "segments": [{"length": 200e3, "thickness": [95e3, "angle": [0, 45]},
67               {"length": 200e3, "thickness": [95e3, "angle": [45]},
5 68               {"length": 200e3, "thickness": [95e3, "angle": [45, 0]},
69               {"length": 100e3, "thickness": [95e3, "angle": [0]}],
70 "temperature models":
71
72   {"model": "plate model", "density": 3300, "plate velocity": 0.01 }
10 73 },
74 "composition models":
75 [
76   {"model": "uniform", "compositions": [0], "max distance slab top": 10e3},
77   {"model": "uniform", "compositions": [1], "min distance slab top": 10e3,
15 "max distance slab top": 95e3 }
79 ]
80 }
81 ]
82 }

```

**Listing 1.** 2D Cartesian subduction example. The lines of green text (preceded by the double forward slashes) are comments and have no effect on the result.

## 20 A2 Spherical input file

```

1 {
2   "version": "0.2",
3   "cross section": [[0, 0], [10, 0]],
25 4   "features":
5   [
6     // defining the oceanic plate
7     {
8       "model": "oceanic plate", "name": "oceanic plate",
9       "coordinates": [[-1, -1], [11.5, -1], [11.5, 1], [-1, 1]],
30 "temperature models":
11 [
12   {"model": "plate model", "max depth": 95e3, "bottom temperature": 1600,
13     "spreading velocity": 0.005,
14     "ridge coordinates": [[1, -1], [1, 1]]}
35 ],
16 "composition models":
17 [
18   {"model": "uniform", "compositions": [0], "max depth": 10e3},
19   {"model": "uniform", "compositions": [1], "min depth": 10e3,
40 "max depth": 95e3}
21 ]
22 },
23 // defining a continental plate
24 {
45 "model": "continental plate", "name": "continental plate",
26 "coordinates": [[11.5, -1], [21, -1], [21, 1], [11.5, 1]],
27 "temperature models":
28 [
29   {"model": "linear", "max depth": 95e3, "bottom temperature": 1600}
50 ],
31 "composition models":
32 [
33   {"model": "uniform", "compositions": [2], "max depth": 30e3},
34   {"model": "uniform", "compositions": [3], "min depth": 30e3,
55 "max depth": 65e3}
36 ]
37 },
38 // defining the upper mantle
39 {
60 "model": "mantle layer", "name": "upper mantle",
41 "min depth": 95e3, "max depth": 660e3,
42 "coordinates": [[-1, -1], [21, -1], [21, 1], [-1, 1]],

```

```

43  "temperature models":
44  [
45    {"model":"linear", "min depth":95e3, "max depth":660e3,
46     "top temperature":1600, "bottom temperature":1820}
47  ],
48  "composition models":[{"model":"uniform", "compositions":[4]}]
49  ],
50  // defining the lower mantle
51  {
10  "model":"mantle layer", "name":"lower mantle",
53  "min depth":660e3, "max depth":1160e3,
54  "coordinates":[[-1,-1],[21,-1],[21,1],[-1,1]],
55  "temperature models":
56  [
15  {"model":"linear", "min depth":660e3, "max depth":1160e3,
58   "top temperature":1820, "bottom temperature":2000}
59  ],
60  "composition models":[{"model":"uniform", "compositions":[5]}]
61  },
20  // defining the subducting plate dipping towards the continental plate
63  {
64  "model":"subducting plate", "name":"Subducting plate",
65  "coordinates":[[[11.5,-1],[11.5,1]], "dip point":[20,0],
66  "segments":[{"length":200e3, "thickness":[95e3], "angle":[0,45]},
25  {"length":200e3, "thickness":[95e3], "angle":[45]},
68  {"length":200e3, "thickness":[95e3], "angle":[45,0]},
69  {"length":100e3, "thickness":[95e3], "angle":[0]}],
70  "temperature models":
71  [
30  {"model":"plate model", "density":3300, "plate velocity":0.01 }
73  ],
74  "composition models":
75  [
76  {"model":"uniform", "compositions":[0], "max distance slab top":10e3},
35  {"model":"uniform", "compositions":[1], "min distance slab top":10e3,
78   "max distance slab top":95e3 }
79  ]
80  }
81  ]
40  }

```

**Listing 2.** 2D Spherical subduction example. The lines of green text (preceded by the double forward slashes) are comments and have no effect on the result.

## Appendix B: 3D ocean spreading example input file

```
1 {
2   "version": "0.2",
3   "features":
4   [
5     // defining one of the oceanic plates with a ridge
6     {
7       "model": "oceanic plate", "name": "oceanic plate A",
8       "coordinates": [[-1e3, -1e3], [2001e3, -1e3], [2001e3, 1000e3], [-1e3, 1000e3]],
9       "temperature models":
10      [
11        {
12          "model": "plate model", "max depth": 95e3, "spreading velocity": 0.005,
13          "ridge coordinates": [[1200e3, -1e3], [1200e3, 1000e3]]
14        }
15      ],
16      "composition models":
17      [
18        {"model": "uniform", "compositions": [0], "max depth": 10e3},
19        {"model": "uniform", "compositions": [1], "min depth": 10e3,
20         "max depth": 95e3}]
21      ],
22      // defining the other oceanic plate with a ridge
23      {
24        "model": "oceanic plate", "name": "oceanic plate B",
25        "coordinates": [[-1e3, 1000e3], [2001e3, 1000e3], [2001e3, 2001e3], [-1e3, 2001e3]],
26        "temperature models":
27        [
28          {
29            "model": "plate model", "max depth": 95e3, "spreading velocity": 0.005,
30            "ridge coordinates": [[800e3, 1000e3], [800e3, 2000e3]]
31          }
32        ],
33        "composition models":
34        [
35          {"model": "uniform", "compositions": [0], "max depth": 10e3},
36          {"model": "uniform", "compositions": [1], "min depth": 10e3,
37           "max depth": 95e3}]
38        ],
39      ]
40    ]
41  }
```

**Listing 3.** 3d ocean spreading example input file. The lines of green text (preceded by the double forward slashes) are comments and have no effect on the result.

## Appendix C: 3D subduction example input file

```
1 {
2   "version": "0.2",
3   "coordinate system": {"model": "spherical", "depth method": "begin segment"},
5   "cross section": [[0, 0], [10, 0]],
4   "maximum distance between coordinates": 0.01,
5   "interpolation": "monotone spline",
6   "features":
7     [
8       // defining the upper mantle
9       {
10        "model": "mantle layer", "name": "upper mantle",
11        "min depth": 95e3, "max depth": 660e3,
12        "coordinates": [[-1, -1], [41, -1], [41, -1], [-1, -1]],
13        "temperature models":
14          [
15            {
16              "model": "linear", "min depth": 95e3, "max depth": 660e3,
17              "top temperature": 1600, "bottom temperature": 1820
18            }
19          ],
20        "composition models": [{"model": "uniform", "compositions": [4]}]
21      },
22      // defining the lower mantle layer
23      {
24        "model": "mantle layer", "name": "lower mantle",
25        "min depth": 660e3, "max depth": 1160e3,
26        "coordinates": [[-1, -1], [41, -1], [41, -1], [-1, -1]],
27        "temperature models":
28          [
29            {
30              "model": "linear", "min depth": 660e3, "max depth": 1160e3,
31              "top temperature": 1820, "bottom temperature": 2000
32            }
33          ],
34        "composition models": [{"model": "uniform", "compositions": [5]}]
35      },
36      // defining the oceanic plate
37      {
38        "model": "oceanic plate", "name": "oceanic plate",
39        "coordinates": [[-1, -1], [-1, 41], [15, 41], [15, 20], [5, 10], [5, -1]],
40        "temperature models":
41          [{"model": "linear", "max depth": 95e3, "bottom temperature": 1600}],
42        "composition models":
43          [
44            {"model": "uniform", "compositions": [0], "max depth": 10e3},
45            {"model": "uniform", "compositions": [1], "min depth": 10e3,
46             "max depth": 95e3}
47          ],
48      },
49      // defining the continental plate
50      {
51        "model": "continental plate", "name": "continental plate",
52        "coordinates": [[41, 41], [15, 41], [15, 20], [5, 10], [5, -1], [41, -1]],
53        "temperature models": [{"model": "linear", "max depth": 120e3,
54         "bottom temperature": 1600}],
55        "composition models":
56          [
57            {"model": "uniform", "compositions": [2], "max depth": 30e3},
58            {"model": "uniform", "compositions": [3], "min depth": 30e3,
59             "max depth": 120e3}
60          ],
61      },
62      // defining the subducting plate
63      {
64        "model": "subducting plate", "name": "Subducting plate",
65        "coordinates": [[15, 41], [15, 25], [5, 5], [5, -1]], "dip point": [20, 0],
66        "segments": [{"length": 200e3, "thickness": [95e3], "angle": [0, 45]},
67
```

```

68     {"length":400e3, "thickness":[95e3], "angle":[45]},
69     {"length":200e3, "thickness":[95e3], "angle":[45,0]},
70     {"length":100e3, "thickness":[95e3], "angle":[0]},
71     "temperature models":
5  [{"model":"plate model", "density":3300, "plate velocity":0.05 }],
73     "composition models":
74     [
75     {"model":"uniform", "compositions":[0], "max distance slab top":10e3},
76     {"model":"uniform", "compositions":[1], "min distance slab top":10e3}
10 ]
78 ]
79 ]
80 }

```

**Listing 4.** 3d subduction spreading example input file. The lines of green text (preceded by the double forward slashes) are comments and have no effect on the result.



## Appendix D: SEPRAN 2D subduction

```
1 {
2   "version": "0.2",
3   "cross section": [[0,0],[100,0]],
4   "features":
5   [
6     // defining an oceanic plate on the left side of the model
7     {
8       "model": "oceanic plate", "name": "oceanic plate", "max depth": 95e3,
9       "coordinates": [[-1e3,-1e3],[1000e3,-1e3],[1000e3,1e3],[-1e3,1e3]],
10      "temperature models":
11      [
12        {
13          "model": "plate model", "max depth": 95e3, "bottom temperature": 1600,
14          "spreading velocity": 0.01,
15          "ridge coordinates": [[100e3,-1e3],[0e3,1e3]]
16        }
17      ],
18      "composition models":
19      [
20        {"model": "uniform", "compositions": [0], "max depth": 10e3}
21      ]
22    },
23    // defining a weakzone oceanic plate at the first 100 km
24    {
25      "model": "oceanic plate", "name": "weak zone left", "max depth": 95e3,
26      "coordinates": [[-1e3,-1e3],[100e3,-1e3],[100e3,1e3],[-1e3,1e3]],
27      "temperature models":
28      [
29        {
30          "model": "linear", "max depth": 95e3, "bottom temperature": 1600,
31          "top temperature": 1573
32        }
33      ]
34    },
35    // defining a continental plate at the right side of the model
36    {
37      "model": "continental plate", "name": "continental plate", "max depth": 95e3,
38      "coordinates": [[1000e3,-1e3],[2001e3,-1e3],[2001e3,1e3],[1000e3,1e3]],
39      "temperature models":
40      [
41        {"model": "linear", "max depth": 95e3, "bottom temperature": 1600}
42      ]
43    },
44    // defining an oceanic plate as weakzone at the rightmost side of the model
45    {
46      "model": "oceanic plate", "name": "weak zone right", "max depth": 95e3,
47      "coordinates": [[1900e3,-1e3],[2000e3,-1e3],[2000e3,1e3],[1900e3,1e3]],
48      "temperature models":
49      [
50        {
51          "model": "linear", "max depth": 95e3, "bottom temperature": 1600,
52          "top temperature": 1573
53        }
54      ]
55    },
56    // defining the upper mantle
57    {
58      "model": "mantle layer", "name": "upper mantle",
59      "min depth": 95e3, "max depth": 660e3,
60      "coordinates": [[-1e3,-1e3],[2001e3,-1e3],[2001e3,1e3],[-1e3,1e3]],
61      "temperature models":
62      [
63        {"model": "linear", "max depth": 660e3,
64         "top temperature": 1600, "bottom temperature": 1820}
65      ]
66    },
67    // defining the lower mantle
```

```

68 {
69   "model":"mantle layer", "name":"lower mantle",
70   "min depth":660e3, "max depth":1160e3,
71   "coordinates":[[-1e3,-1e3],[2001e3,-1e3],[2001e3,1e3],[-1e3,1e3]],
5   "temperature models":
73   [
74     {"model":"linear", "max depth":1160e3,
75     "top temperature":1820, "bottom temperature":2000}
76   ],
10  },
78   // defining the subducting plate
79   {
80     "model":"subducting plate", "name":"Subducting plate",
81     "coordinates":[[1000e3,-1e3],[1000e3,1e3]], "dip point":[2000e3,0],
15   "segments":
83     [
84       {"length":200e3, "thickness":[95e3], "angle":[0,45]},
85       {"length":200e3, "thickness":[95e3], "angle":[45]}
86     ],
20   "temperature models":
88     [
89       {"model":"plate model", "density":3300, "plate velocity":0.01 }
90     ],
91     "composition models":
25     [
93       {"model":"uniform", "compositions":[0], "max distance slab top":10e3}
94     ],
95     // defining a continental plate on top of the slab to force 293.15 K at
30     // the surface near the slab
98     {
99       "model":"continental plate", "name":"top on slab", "max depth":1,
100      "coordinates":[[900e3,-1e3],[1100e3,-1e3],[1100e3,1e3],[900e3,1e3]],
101      "temperature models":[{"model":"uniform", "temperature":293.15}]
35     }
103   ]
104 }

```

**Listing 5.** 2d SEPRAN subduction example input file. The lines of green text (preceded by the double forward slashes) are comments and have no effect on the result.

## Appendix E: ELEFANT 3D Double subduction setup



```
1 {
2   "version":"0.2",
3   "coordinate system":{"model":"cartesian"},
5   "features":
5   [
6     // defining an oceanic plate for plate A.
7     {"model":"oceanic plate", "name":"Plate A", "max depth":100e3,
8       "coordinates":[[-1e3,-1e3],[1000e3,-1e3],[1000e3,2001e3],[-1e3,2001e3]],
10      "temperature models":[{"model":"linear", "max depth":100e3}],
10      "composition models":[{"model":"uniform", "compositions":[0], "max depth":30e3,
11        {"model":"uniform", "compositions":[1], "min depth":30e3}],
12
13    // defining an oceanic plate for plate B.
15    {"model":"oceanic plate", "name":"Plate B", "max depth":100e3,
15      "coordinates":[[1000e3,-1e3],[2001e3,-1e3],[2001e3,2001e3],[1000e3,2001e3]],
16      "temperature models":[{"model":"linear", "max depth":100e3}],
17      "composition models":[{"model":"uniform", "compositions":[2], "max depth":30e3,
18        {"model":"uniform", "compositions":[3], "min depth":30e3}],
19
20    // defining the upper mantle.
21    {"model":"mantle layer", "name":"upper mantle", "min depth":100e3, "max depth":660e3,
22      "coordinates":[[2001e3,2001e3],[-1e3,2001e3],[-1e3,-1e3],[2001e3,-1e3]],
23      "composition models":[{"model":"uniform", "compositions":[4]}]},
25
26    // defining the lower mantle.
27    {"model":"mantle layer", "name":"lower mantle", "min depth":660e3, "max depth":1160e3,
28      "coordinates":[[2001e3,2001e3],[-1e3,2001e3],[-1e3,-1e3],[2001e3,-1e3]],
29      "composition models":[{"model":"uniform", "compositions":[5]}]},
30
31    // defining the slab which fits to oceanic plate A.
32    {"model":"subducting plate", "name":"Slab A",
33      "coordinates":[[950e3,-1e3],[950e3,800e3]],
34      "dip point":[2000e3,0],
35      "segments":[{"length":200e3, "thickness":[100e3], "angle":[0,50]},
36        {"length":298e3, "thickness":[100e3], "angle":[50]},
37        {"length":200e3, "thickness":[100e3], "angle":[50,0]},
38        {"length":100e3, "thickness":[100e3], "angle":[0]}],
39      "temperature models":[{"model":"plate model", "density":3300, "plate velocity":0.02 }],
40      "composition models":[{"model":"uniform", "compositions":[0], "max distance slab top":30e3,
41        {"model":"uniform", "compositions":[1], "min distance slab top":30e3}],
42
43    // defining the slab which fits to oceanic plate B.
44    {"model":"subducting plate", "name":"Slab B",
45      "coordinates":[[1050e3,1000e3],[1050e3,2001e3]],
46      "dip point":[-2000e3,0],
47      "segments":[{"length":200e3, "thickness":[100e3], "angle":[0,80]},
48        {"length":298e3, "thickness":[100e3], "angle":[80]},
49        {"length":200e3, "thickness":[100e3], "angle":[80,0]},
50        {"length":100e3, "thickness":[100e3], "angle":[0]}],
51      "temperature models":[{"model":"plate model", "density":3300, "plate velocity":0.01 }],
52      "composition models":[{"model":"uniform", "compositions":[2], "max distance slab top":30e3,
53        {"model":"uniform", "compositions":[3], "min distance slab top":30e3}],
54
55  ]
56 }
```

**Listing 6.** 3d double subduction example input file. The lines of green text (preceded by the double forward slashes) are comments and have no effect on the result.

## Appendix F: ASPECT 3d curved subduction

```
1 {
2   "version":"0.2",
3   "potential mantle temperature":1500,
4   "thermal expansion coefficient":2.0e-5,
5   "maximum distance between coordinates":100000,
6   "interpolation":"monotone spline",
7   "surface temperature":293.15,
8   "force surface temperature":true,
9   "coordinate system":{"model":"cartesian"},
10  "features":
11  [
12    // defining an oceanic plate for the North and South American plate
13    {"model":"oceanic plate", "name":"NS American plate",
14     "coordinates":[[1700e3,0],[1700e3,300e3],[1606e3,650e3],
15                  [1350e3,906e3],[1000e3,1000e3],[-1e3,1000e3],
16                  [-1e3,1501e3],[2501e3,1501e3],[2501e3,-501e3],
17                  [-1e3,-501e3],[-1e3,-50e3],[2000e3,-50e3],
18                  [2000e3,0e3]],
19     "temperature models":[{"model":"linear", "max depth":100e3}],
20     "composition models":[{"model":"uniform", "compositions":[0],
21                          "max depth":30e3}]},
22
23    // Defining an oceanic plate for the Caribbean plate
24    {"model":"oceanic plate", "name":"Caribbean plate",
25     "coordinates":[[1700e3,300e3],[1689e3,422e3],[1658e3,539e3],
26                  [1606e3,650e3],[1536e3,749e3],[1450e3,836e3],
27                  [1350e3,906e3],[1239e3,958e3],[1122e3,989e3],
28                  [1000e3,1000e3],[650e3,1000e3],[-1e3,1000e3],
29                  [-1e3,0e3],[1700e3,0e3]],
30     "temperature models":[{"model":"linear", "max depth":100e3}],
31     "composition models":[{"model":"uniform", "compositions":[1],
32                          "max depth":30e3}]},
33
34    // Defining a continental plate for the weak zone
35    {"model":"continental plate", "name":"Caribbean weak zone",
36     "coordinates":[[-1e3,1000e3],[-1e3,750e3],[1536e3,749e3],
37                  [1450e3,836e3],[1350e3,906e3],[1239e3,958e3],
38                  [1122e3,989e3],[1000e3,1000e3],[650e3,1000e3]],
39     "temperature models":[{"model":"linear", "max depth":100e3}],
40     "composition models":[{"model":"uniform", "compositions":[2],
41                          "max depth":30e3},
42                          {"model":"uniform", "compositions":[3],
43                          "min depth":30e3}]},
44
45    // Defining a mantle layer for the lower mantle
46    {"model":"mantle layer", "name":"660", "min depth":660e3,
47     "coordinates":[[-1e3,-500e3],[-501e3,2500e3],[2501e3,2500e3],
48                  [2501e3,-501e3]],
49     "composition models":[{"model":"uniform", "compositions":[4]}]},
50
51    // Defining a subducting plate for the Lesser Antilles slab
52    {"model":"subducting plate", "name":"Lesser Antilles slab",
53     "coordinates":[[1700e3,0],[1700e3,300e3],[1606e3,650e3],
54                  [1350e3,906e3],[1000e3,1000e3],[650e3,1000e3]],
55     "dip point":[-1,-1],
56     "min depth":0, "max depth":660e3,
57     "segments":
58     [
59       {"length":300e3, "thickness":[100e3], "angle":[0,50]},
60       {"length":371e3, "thickness":[100e3], "angle":[50]},
61       {"length":275e3, "thickness":[100e3], "angle":[50,0]},
62       {"length":0e3, "thickness":[100e3], "angle":[0]}
63     ],
64     "sections":
65     [
66       {"coordinate":"0",
67        "segments":
```

```

68     [
69         {"length":300e3, "thickness":[100e3], "angle":[0,25]},
70         {"length":371e3, "thickness":[100e3], "angle":[50]},
71         {"length":300e3, "thickness":[100e3], "angle":[50,0]},
5 72         {"length":50, "thickness":[100e3], "angle":[0]}
73     ]
74 },
75 {"coordinate":"5",
76   "segments":
10 77     [
78         {"length":300e3, "thickness":[100e3], "angle":[0,25]},
79         {"length":371e3, "thickness":[100e3], "angle":[50]},
80         {"length":50e3, "thickness":[100e3], "angle":[50,0]},
81         {"length":0, "thickness":[100e3], "angle":[0]}
15 82     ]
83   },
84 ],
85 "temperature models":
86 [
20 87   {"model":"plate model", "density":3300, "plate velocity":0.0144,
88     "thermal conductivity":2.5, "thermal expansion coefficient":2e-5 }
89 ],
90 "composition models":
25 91 [
92   {"model":"uniform","compositions":[0], "min distance slab top":30e3}
93 ]
94 },
95
96 // Defining a continental plate for the weakzone between the Caribbean and
30 // South America
97 {"model":"continental plate","name":"South Weakzone",
98   "coordinates":[[-1e3,0e3],[-1e3,-50e3],[2000e3,-50e3],[2000e3,0e3]],
99   "temperature models":[{"model":"linear", "max depth":100e3}],
100   "composition models":
35 101 [
102     {"model":"uniform","compositions":[2], "max depth":30e3},
103     {"model":"uniform", "compositions":[3], "min depth":30e3}}]
104 ]
105 }
40 }

```

**Listing 7.** Input for the ASPECT example. The lines of green text (preceded by the double forward slashes) are comments and have no effect on the result.